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| **Testing Table** | | | |
| **Test**  **Details** | **Test**  **Results** | **Improvement**  **Made** | **Screenshot** |
| **Inital Complete Test #1** | A secret function has failed – missing variable statement. | Define the variable at the start. | **NameError: <REDACTED> is not defined.** |
| **Inital Complete Test #2** | Way too many whitespaces after lines of code. This is to neaten up the code. | **Following PEP, this has been fixed by removing spaces.** | PEP: Following whitespace after lines. |
| **Data Saving Test #1** | Running the test from a complete state has successfully worked. | **Not required.** |  |
| **Grammar test #1** | Unless proven wrong, this seems fine. | **Not Required.** | Not available. |
| **Data reset by program** | Worked Fine. The game restarting is a bug and will be fixed. | **Fix the present bug.** |  |
| **Data reset by arguments** | Successfully re-wrote JSON file. Missing hyphen though. | **Fix grammaratical error.** |  |
| **Initial Data Check #2** | This test will manually edit the JSON file to run at stage 2.  Successfully worked. | **Not required.** |  |
| **Final Check #1 – Restarts after fail.** | It worked. | **Not required.** | Not required. |